# How Buffer Cache Works

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Source: Oracle Database Documentation Concepts Guide

### Agenda

- Difference between block and buffer
- How many buffers are created
- There is just one copy of the buffer in the cache, right?
- What is the "state" of a buffer
- What are hash buckets (chains)
- What is a cache buffer chain latch
- How many latches are there
- How do you increase the performance of the buffer cache

#### **Buffer Operation**





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SELECT ... FROM EMP WHERE ...

#### **Buffer Operation**





#### **Buffer Insertion**





#### **Buffer Header**





#### **Linked List**





#### **Test for Buffer Header**

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```
select
    ltrim(addr,'0') buffer_address,
    ltrim(nxt_hash,'0') next_buffer,
    ltrim(prv_hash,'0') prev_buffer,
    case
        when nxt_hash = prv_hash then 'Unlinked'
    else
        'Linked'
    end
        as linked
from x$bh
where hladdr = '000007FF3C8B1568'
```

bh1.sql

**How Buffer Cache Works** 

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# Where did I Park My Car?



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#### Hash Chain





#### **Data Block Address**

- Get the relative file# and block# select col1, dbms\_rowid.rowid\_relative\_fno(rowid) rfile#, dbms\_rowid.rowid\_block\_number(rowid) block# from latchtest;
- Get the DBA

select dbms\_utility.make\_data\_block\_address
(file#,block#) from dual;

get\_dba.sql



#### **Chain Placement**



#### **Buffer Clones**







#### **Buffer States**

- What was the intention of the session when it brought the block to the buffer cache?
- If it was to merely read:
  - The state is CR Consistent Read
- If it was to modify:
  - The state is CURRENT
- The column STATE
  - 1 current
  - 3 CR

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- Process 1 and 2 will try to get the "latch", a area in memory that does not have any required data.
- Whoever gets the latch now gets to access the memory area exclusively
- When done, the process releases the latch

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#### **CBC** Latch





#### Latches and Hash Chains



No. of hash buckets = \_db\_block\_hash\_buckets
No. of latches = \_db\_block\_hash\_latches



#### How to get the Hash Chain

- Dump the Buffer Cache
  - SQL> oradebug setmypid
  - SQL> oradebug dump buffers 4
  - SQL> oradebug tracefile\_name
  - C:\APP\ARUP\VIRTUAL\diag\rdbms\al122\al122\trace\al122\_ ora\_1132.trc
- Check the tracefile for the following: CHAIN:

#### Here is the snapshot from the trace



Buffer address from X\$BH

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#### And, latches?

- The column HLADDR select hladdr from x\$bh where dbarfil = &file\_no and dbablk = &block\_no
- This is a hexadecimal number

hladdr1.sql



#### How many buffers for a latch?

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```
• This
select
     dbarfil File#,
dbablk Block#,
     obj Data_Obj#,
              Object_Name,
     name
     subname Sub_Obj,
     tch touch_count,
decode(state,1,'current',3,'CR',state)
                 state
from x$bh b, obj$ o
where hladdr = '&hladdr'
and o.dataobj = b.obj
                                                 state1.sql
```

## **Identifying Buffer Latches**

- Demo
  - Find out the rows and blocks fblk.sql
  - Find out the data object id dobjid.sql
  - Find out the data block address get\_dba.sql
  - Find out the child latch address hladdr1.sql
  - Find out the objects protected by a latch latchobjs.sql
  - Find out the total buffers per latch clatchcount.sql

#### Summary

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- Buffers are placeholders in memory
- Empty when the instance comes up
- Server process brings a data block from database to occupy a buffer
- There is no "database" of which block is in which buffer.
- A process has to scan the buffers to find what it needs
- The buffers are spread over several hash chains to help in searching
- A data block address (DBA) is fixed for the block
- DBA determines which chain the block may be found
- A latch prevents multiple processes from walking the chain

# Thank You!

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